

Check Point 1- December Check Point 2- March Check Point 3- May



Intent:

Our children will leave the Foundation Stage at Lower Peover CE Primary School having been provided with opportunities and experiences that develop them into lifelong enthusiastic learners. Our curriculum allows the children to learn well. To learn well, children must approach opportunities with curiosity, energy, and enthusiasm. These abilities and attitudes will support them to make good progress in all the areas of learning and development during their time in the Foundation Stage at Lower Peover and throughout their educational life.

We cannot predict what challenges children will face in their unknown futures in a complex and rapidly changing world. The best preparation we can give them in their early years is to promote positive dispositions by providing living experiences of making choices, innovating, taking responsibility, facing challenge, thinking flexibly and critically, and learning how to learn so that they will be able to respond to their unfolding futures. Supporting children in the Characteristics of Effective Learning, a statutory element of the EYFS, is a central responsibility in early years provision.

The characteristics of effective learning run through and underpin all 7 areas of learning and development. They represent processes rather than outcomes.

Implementation:

We ensure our curriculum and teaching is meaningful to the children, so that they can use what they have learned and apply it in new situations. In planning and guiding what children learn, practitioners reflect on the different rates at which children are developing and adjust their practice appropriately. Three characteristics of effective teaching and learning are: **playing and exploring** – children investigate and experience things, and 'have a go'; **active learning** – children concentrate and keep on trying if they encounter difficulties and enjoy achievements; **creating and thinking critically** – children have and develop their own ideas, make links between ideas, and develop strategies for doing things. The EYFS curriculum is designed so that children are provided with opportunities and experiences that allow them to develop these lifelong skills.

Below shows the progression of skills that provide a guide and build towards each of the Characteristics of Effective Learning (CoEL).

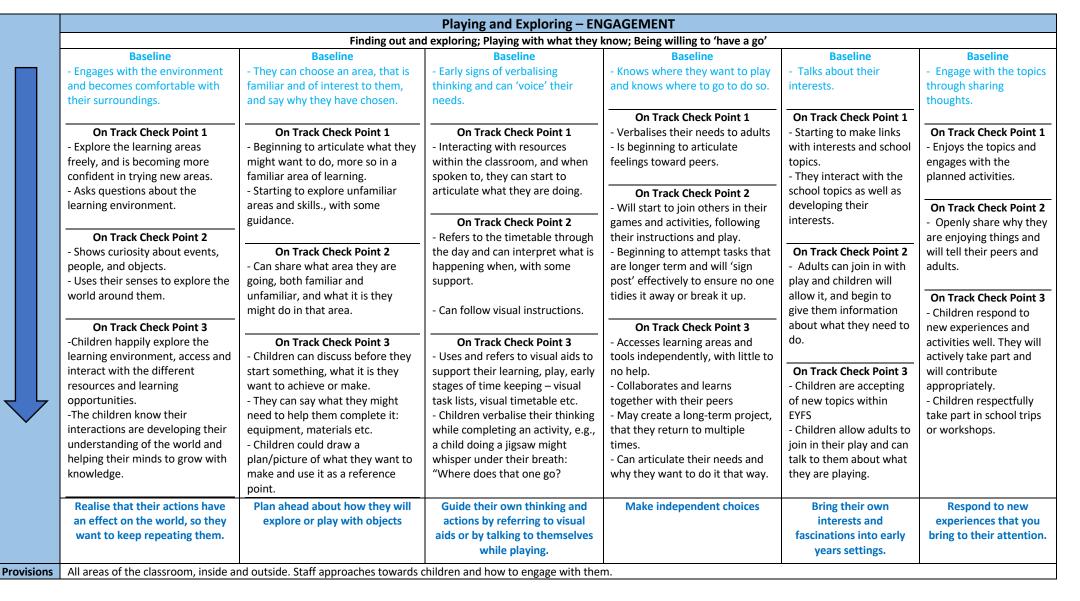
Impact:

All children will access a curriculum and learning environment that will help them develop characteristics for effective learning. Children in the foundation stage will develop a love for learning and will be prepared for the next stage of their education. They will be provided with the skills that will allow them to ENGAGE in their learning at Lower Peover and beyond school, they will develop skills they will help them remain MOTIVATED during activities and learning, and they will develop their THINKING skills to problem solve and reflect on their skills and choices. We will have well rounded children, who are prepared for the National Curriculum at the end of the Foundation Stage.



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Check Point 1- December Check

Check Point 2- March

2- March Check Point 3- May



		Active Learning	- MOTIVATION							
	Being involved and concentrating; Keep trying; enjoying achieving what they set out to do									
	Baseline Starting to follow our daily routines, with support, e.g., morning routine, lining up. On Track Check Point 1 - More independent in the morning routines - Use routines to help look after their own property, e.g., when they take their jumper off it goes in a specific place. - Becoming more confident with lunch time	Baseline Asks for support from adult when faced with a problem or to meet need. On Track Check Point 1 - Will identify when there is a problem, will try to sort themselves but knows adults are there to help if needed. On Track Check Point 2	Baseline Accepting of support if something is wrong. They might seek an adult out to ask. On Track Check Point 1 - Starting to articulate more clearly what is wrong and know some ways of making it right or better. - They are starting to see the importance of trying again and not giving up because it	Baseline They might need support and guidance to know what to do when something goes wrong in their play. On Track Check Point 1 - With reminders, will ask for help from an adult or one of their friends. - Being more accepting that sometimes things might go wrong, but we can try to 'fix it' or try again. On Track Check Point 2 - Will watch adult inputs and be able to apply most of the steps to an activity, with little to no support. Maybe small reminders about steps. - Will respond appropriately to activities and adults giving instructions.						
	 Decoming more confident with function time routines. On Track Check Point 2 Following classroom and school expectations, with little reminders. Show an awareness of classroom routines and follows them, most of the time. On Track Check Point 3 Children know and carry put classroom routines and school expectations, e.g., coats hung up, lining up, walking down corridors etc. Children know the daily routine and are able to 'predict' what is going to happen next. 	 Becoming more independent in completing tasks and are becoming more self-efficient. May need little guidance and reminders. Can articulate what they will need to complete something in provision. On Track Check Point 3 - When faced with a problem, the children are able to find a way of completing it. E.g., if a shelf is too high, get one of our steps to reach.	on Track Check Point 2 - More accepting of situations that have gone the wrong way or not planned. May still some guidance but are becoming more independent Completing work and being proud of what they have achieved, and not worrying about pace.							
		- When in provision, children are driven by what they want to achieve, e.g., building a tower in the blocks, they know what they need to do to achieve this.	On Track Check Point 3 - Children are accepting of their learning pace. - Children repeat activities or learning to help them make better connections. - Children will work to a solution and try to correct themselves.	On Track Check Point 3 - Repeat something 'hard' on their own. - They will try to learn through trial and error. - Asks a friend or an adult for help. - Watch an adult or another child, modelling what to do, or listening to their guidance.						
	Participate in routines and begin to predict sequences because they know routines.	Show goal-directed behaviour.	Begin to correct their mistakes themselves.	Keep on trying when things are difficult.						
Provisions	All areas of the classroom, inside and outside. St	aff approaches towards children and how to engag	e with them. Timetables, visual resources, PSHE	curriculum.						



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				d Thinking Critically - Th			
				ideas; Making links; Workin			
	Baseline Children will engage with the environment and play. On Track Check Point 1 - Will take part in play, and when asked can	Baseline With support, shows understanding of sorting and tidying. On Track Check Point 1 - Becoming more familiar with classroom routines	Baseline In simple form, children can recall what they have done in a task. On Track Check Point 1 - Can share with the class what they have done during	Baseline Starting to understand why we need to listen when new skills are being taught. On Track Check Point 1 - Taking part in directed	Baseline Children will engage with the environment and play. On Track Check Point 1 - Will take part in play, and when asked can give some details about what is	Baseline Children will engage with the environment and play. On Track Check Point 1 - Children will share their preferences and	Baseline Will choose and area of learning and carry out play in that area. On Track Check Point - Exploring different areas of play.
	give some details about what is happening. May need prompts. On Track Check Point 2	and will input in sorting activities (tidying). - Can discuss why we all need to play a part in sorting.	play. - Starting to work towards a final point but may deviate from this.	tasks more willingly, and will show appropriate listening skills to allow them learn taught skills. - Some skills may need	happening. May need prompts. On Track Check Point 2 - Will interact with	why when playing. On Track Check Point 2 - Will share their play with others and be able	 Showing interests in specific areas and showing focussed play/learning in that area. On Track Check Point 2 Play is becoming more developed and prolonged. Creating things that
	- Articulate their play, telling peers or adults what is happening within their play, and may inform them how they can become a part	On Track Check Point 2 - Paying more attention to labelling and organisation in the classroom. - Having pride while tidying,	On Track Check Point 2 - Express what they want to achieve before 'choosing' then can reflect on this, with support, when coming back to discuss.	repeating to secure understanding. On Track Check Point 2 - Can begin to recall skills taught and applies these	questioning from adults - Will discuss characters in their play and describe them and, with support, their feelings.	to articulate how they can join in. - Being more accepting of other ideas to help develop their play.	
	of it. On Track Check Point 3 - Children show creative thinking while taking part in pretend play, and are able to use materials, costumes, props etc. to support their ideas.	ensuring things go back in the correct places. On Track Check Point 3 - Children know how to put different items, resources, toys etc. away correctly in the classroom environment (inside and outside)	On Track Check Point 3 - Children can reflect and talk about their learning through different methods, e.g., discussion, photographs. - Children show pride and enjoyment in their achievements.	to tasks. May need some reminders. On Track Check Point 3 - Children are able to reflect on the skills they know and have been taught to help them solve a problem they are facing.	On Track Check Point 3 - Children will consider different perspectives of characters, that are normally considered. For example, a child role- playing the billy goats gruff might suggest that "Maybe the troll is lonely and hungry? That's why he is fierce."	On Track Check Point 3 - Children can come up with their own ideas and explanation for things. - They can discuss similarities and differences about things.	take time to develop. - Attention and concentrating is progressing well. On Track Check Point : - Children become deeply involved in imaginative play, indoor and outdoors.
	Take part in simple pretend play.	Sort materials.	Review their progress as they try to achieve agoal and check how well they are doing.	Solve real problems.	Use pretend play to think beyond the 'here and now' and to understand another perspective.	Know more, so feel confident about coming up with their own ideas. Make more links between those ideas.	Concentrate on achieving something that's important to them. They are increasingly able to control their attention and ignore distractions



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